

# Gustavo Emanuel Kundlatsch

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**Summary** — Backend Engineer experienced in designing and deploying scalable microservices using Python (Flask/Django) and Java (Spring Boot) within robust AWS environments (Lambda, EC2, S3). Expert in database solutions, managing both relational (PostgreSQL) and non-relational (MongoDB, OpenSearch) systems to ensure optimal performance. Focused on code optimization, maintainability, and quality assurance for high-traffic web applications.

## Skills

<b>Languages</b> Python, Java, JavaScript, TypeScript	<b>Cloud</b> AWS, Azure, Docker
<b>Frameworks</b> Flask, Django, React.js, Spring Boot	<b>Tools</b> Git, Pytest, LaTeX
<b>Databases</b> PostgreSQL, MongoDB, OpenSearch	<b>Project Management</b> SCRUM, Agile methodologies

## Experience

**Codurance** Jan 2026 - Now

Senior Backend Engineer for Epic Games

- Involved in the development and maintenance of the Fab (Epic Game's Asset Store) backend.

**Lean Tech** Jan 2025 - Oct 2025

Backend Engineer for Cloudtrucks

- Developed and maintained integrations with major freight brokerage platforms, including Uber and C.H. Robinson, to enhance system capabilities
- Performed maintenance and improvements on the existing Django codebase
- Executed quality assurance tests to ensure the accuracy and reliability of the software's features

**Outlier** Jul 2024 - Dec 2024

Software Engineer for AI Training Data

- Engaged in diverse AI projects focused on training large language models (LLMs)
- Conducted analysis and validation of data to ensure high accuracy and performance of AI models

**Turivius** Nov 2023 - Jun 2024

Senior Developer

- Orchestrated and led the web development full-stack team, ensuring effective collaboration and goal achievement
- Developed a password-sharing restriction system inspired by Netflix, enhancing account security and compliance with usage policies
- Collaborated directly with sales and marketing teams to define and prioritize new features for implementation
- Worked on front-end and back-end development, optimizing code architecture to enhance maintainability and performance

**Turivius** Jan 2022 - Oct 2023

Back-end Developer

- Spearheaded the development of microservices APIs using Flask and Django frameworks and deployed them to the AWS cloud environment (Lambda, S3, EC2)
- Designed database solutions for both relational (Postgres) and non-relational databases (MongoDB, Elasticsearch), ensuring optimal performance and scalability
- Initiated a comprehensive restructuring of the SCRUM process, establishing the foundation for the current successful model

**Laboratório Bridge** Oct 2020 - Dec 2021

Full-stack Developer

- e-SUS APS Customer Support team. e-SUS APS is a medical record system developed for Brazilian's Ministry of Health used by over 80% of the cities in the country including São Paulo, Rio de Janeiro and Brasília
- Diagnosed and resolved bugs in both the front-end (React.js) and back-end (Java Spring Boot) of the e-SUS APS system
- Utilized tools such as Docker, Docker Compose, and shell scripts to streamline bug-fixing processes
- Maintained and optimized Postgres databases, ensuring data integrity, efficient query performance, and reliable handling of large datasets within the e-SUS APS system.

## Education

Federal University of Santa Catarina, Brazil

Bachelor of Computer Science